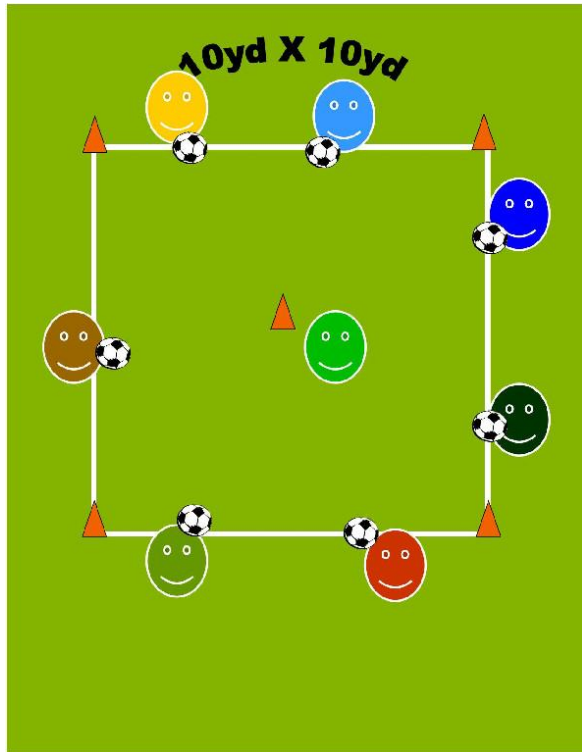


## Guard the Castle



Designate one player to be the guard (or Knight) and have the other players (attackers) spread out around the grid with a ball. Those on the outside of the grid should attempt to knock the center cone over with their ball without entering the grid.

### Variations:

1. With younger players, it may be beneficial to start the game without a defender. Add the defender when appropriate.
2. Create a rule that effectively limits how close the guard can be to the central cone.
3. Have players on the outside pair up with one ball and see which pair knocks the cone over first. Position the partners across from each other.
4. Play the game with fewer players. Instead of one large game play two games with one defender and three attackers.

Focus: Emphasis should really be placed on proper passing techniques.